

Ex. 1: Suppose  $f, g$  are isometries which agree on three non-collinear points  $A, B, C$ .  
 Show that  $f = g$ .

Consider  $f^{-1} \circ g$ :  $f^{-1} \circ g(A) = f^{-1} \circ f(A) = A$   
 and likewise  $f^{-1} \circ g(B) = B$   
 $f^{-1} \circ g(C) = C$ .

So  $f^{-1} \circ g$  is an isometry with three non-collinear fixed points

$$\therefore f^{-1} \circ g = \text{id}$$

$$\Rightarrow f = g.$$

Ex. 2: Prove that an isometry preserves circles.

let  $c = \{x \mid OX = r\}$

$$f(c) = \{f(x) \mid OX = r\} = \{f(x) \mid f(O)f(x) = r\}$$

because  $f(O)f(x) = OX$ .

$\Rightarrow f(c)$  is the circle with centre  $f(O)$  and radius  $r$ .

Ex. 3: (a) define what it means for a set  $S$  to be fixed or invariant under  $r$ .

- $S$  is fixed if  $\forall P \in S, r(P) = P$
- $S$  is invariant if  $\forall P \in S, r(P) \in S$ .

(b) prove that the invariant lines of  $r_\ell$  are exactly  $\ell$  and the lines perpendicular to  $\ell$ .

- $\ell$  is fixed, so  $\ell$  is invariant
- we need to prove that  $m \neq \ell$  is invariant  $\Leftrightarrow m \perp \ell$ .

" $\Rightarrow$ "  $r(m) \subset m$ .

take  $P \in m$ ,  $P \notin l$ . then  $r(P) \neq P$ , but by

assumption  $r(P) \in m$ .

so  $m = \overleftrightarrow{Pr(P)}$ , and by the result in class,  
 $l$  is the perpendicular bisector of  $\overline{Pr(P)}$ .

in particular  $m \perp l$ .

" $\Leftarrow$ " if  $m \perp l$  and  $P \in m$ , we want to show  $r(P) \in m$ .

• if  $P \in l$ ,  $r(P) = P \in m$ .

• if  $P \notin l$ , we know  $l$  is the perpendicular bisector  
of  $\overline{Pr(P)}$ ; so  $r(P)$  is on the line  $m$ .

Ex. 4. (a).  $T = r_{l_2} \circ r_{l_1}$  with displacement vector  $\vec{v}$ , with  $T^{-1} = r_{l_1} \circ r_{l_2}$ ,  
show  $T^{-1}$  is a translation, with translation vector  $-\vec{v}$ .

Method 1: in a coordinate system sit.  $\vec{v} = (v_1, v_2)$ ,  $T$  is given by

$$T(x, y) = (x, y) + (v_1, v_2).$$

let  $S(x, y) = (x, y) - (v_1, v_2)$  - by theorem, it is a translation  
with translation vector  $-\vec{v}$ .

It is easy to see that  $T \circ S = \text{id}$ , so  $T = \text{id}$ , so

$$S = T^{-1}.$$

But we also know that  $T^{-1} = (r_{l_2} \circ r_{l_1})^{-1} = r_{l_1}^{-1} \circ r_{l_2}^{-1}$   
 $= r_{l_1} \circ r_{l_2}$ .

Method 2: As above,  $T^{-1} = r_{l_1} \circ r_{l_2}$ , and since  $l_1 \parallel l_2$  (or  $l_1 = l_2$ )  
this is a translation.

To find the translation vector  $\vec{w}$ , take any point  $A$  and  
look at the vector  $\overrightarrow{AT^{-1}(A)} =: \vec{w}$ .

Choose  $A = T(B)$  for some point  $B$ .

so  $\vec{w} = \overrightarrow{T(B)B}$ . But  $\overrightarrow{BT(B)} = \vec{v}$ , so

$$\overrightarrow{T(B)B} = -\vec{v}.$$

(b) Let  $T_1, T_2$  be translations with displacement vectors  $\vec{v}_1, \vec{v}_2$ .  
What is  $T_1 \circ T_2$ ?

in coordinates w.r.t.  $\vec{v}_1 = (a_1, a_2)$ ,  $\vec{v}_2 = (b_1, b_2)$

$$\begin{cases} T_1(x, y) = (x, y) + (a_1, a_2) = (x+a_1, y+a_2) \\ T_2(x, y) = (x+b_1, y+b_2) \end{cases}$$

$$\begin{aligned} \Rightarrow T_1 \circ T_2(x, y) &= (x+a_1+b_1, y+a_2+b_2) \\ &= (x, y) + (a_1+b_1, a_2+b_2) \end{aligned}$$

By theorem, this is a translation with translation vector  
 $\overrightarrow{(a_1+b_1, a_2+b_2)} = \vec{v}_1 + \vec{v}_2$

(c) Show that composition of translations commutes.  
Is this true for reflections?

By (b),  $T_1 \circ T_2 =$  translation by  $\vec{v}_1 + \vec{v}_2$

$T_2 \circ T_1 =$  translation by  $\vec{v}_2 + \vec{v}_1$

But  $\vec{v}_1 + \vec{v}_2 = \vec{v}_2 + \vec{v}_1$ , so  $T_1 \circ T_2 = T_2 \circ T_1$ .

On the other hand, by part (a), we see that for  $\ell_1 \parallel \ell_2$ ,

$r_{\ell_1} \circ r_{\ell_2}$  and  $r_{\ell_2} \circ r_{\ell_1}$  give translations in opposite

directions, so  $r_{\ell_1} \circ r_{\ell_2} \neq r_{\ell_2} \circ r_{\ell_1}$ .

(d) Does the set of translations form a group?

Yes.

• By (b) the composition of two translations is a translation.

• Composition is always associative.

• By definition,  $\text{id} = r_{\ell} \circ r_{\ell}$  is a translation.

• By (a), the inverse of a translation is again a translation.

